

Mattias Nordin

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Portfolio web

ំណ Mattias Nordin

Recent graduate with a degree in Information Systems, building hands-on experience through independent projects. Skilled in wireframing, UI design, and frontend fundamentals, with a focus on creating visually engaging, responsive and functional user interfaces that aligns design and development transitions effectively. Currently developing a full-stack application using modern frameworks.

EXPERIENCE

Design Lead (Part time)

♠ PhaseOneAl

High Jul. 2025 - Currently

- Redesigning the company website by replacing a current Framer template with a custom layout, drafting new page structure and wireframes.
- Building the groundwork for a simple design system cataloguing colours, typography and a few starter components in Figma while learning token-based methods.
- Re-vectorised the logo to SVG in affinity designer and produced LinkedIn banner graphics for leadership to improve brand consistency across web and social channels.
- Set up Notion boards and task lists to track design work and keep the small team aligned.

IT consultant intern

The Port of Gothenburg

🛱 Nov. 2023 - Jan. 2024

- Worked in a four-person team to review the port's legacy software tools and shortlist commercial alternatives that met the client's security and cost targets.
- Sketched new interface ideas in Figma and built a clickable prototype with HTML, CSS and vanilla JavaScript to as a tailored alternative.
- Delivered a written report and a short video walkthrough summarising findings, recommendations and next steps for internal stakeholders.

SKILLS

UX / UI Design and development

Data analysis, User Research, User testing, Teamwork, Wireframing, Personas, Site mapping, User flow diagrams, Prototyping, Responsive design, AB testing.

Programming

HTML, CSS, Javascript, Python, SQL, Flutter. <u>Learning:</u> Tailwind CSS, Three.js, Next.js, React.js, Motion, GSAP.

Design and Development Tools

Figma, Figjam, Framer, Affinity design, Affinity photo, Webflow, Tableau, Flutter, MySQL, Slack, Github, Lucid Chart, Spline, Notion, Adobe Illustrator, Adobe Lightroom, Click Up, Discord, Microsoft office.

Others: Splice, Ableton, Davinci resolve.

AI literacy

 ${\it ChatGPT (All\ models)}, {\it Claude,\ Cursor}.$

Languages

English (Fluent), Swedish (Fluent), French (Mothertongue).

Additional Ownership

Swedish Class B driver's License.

PORTFOLIO WORK

Moodrobe:

<u>Link to figma mockup.</u> / <u>Link to video demo</u>

• Mid-level fidelity figma mockup, LLM enhanced Fashion discovery tool as part of a university project idea.

BOGO: (in development)

• Web-based platform allowing rental housing between tenants and landlords to connect in Gothenburg area focused on privacy and anti-discrimination design systems. Full case study and platform in development.

More in the works...

EDUCATION

Tuniversity of Gothenburg

2022 - 2025

B.Sc of Science with a major in informatics - Systemvetenskap/Information systems

- Designed and built AI enhanced fitness logger using Flutter with GPTo4 API integration.
- Worked on basic machine learning and Al classification and regression projects using Keras.
- Coded base HTML frames for web development as a side project.
- Handled and constructed databases in MySQL,
 SQLite3 and Beekeeper studio, both side projects and backend data handling/processing.
- Creating dashboards using Tableau, utilising food waste in public sectors dataset from the Swedish municipality of Umeå
- Sketching website and system function architecture within Figma and smaller parts in LucidChart.
- Personal Portfolio in development focusing on UI UX elements, front-end development and other side projects, expected to be completed by the end of october 2025.

 $oldsymbol{\square}$ Katedralskolan, Lund

= 2019-2021

IB Diploma

• Higher level Business and Management / Economics/ English studies